

## **NEWPORT BEACH** PB&R Commission Staff Report

— CITY OF =

Agenda Item <u>V - A</u> September 3, 2019

то:	Parks, Beaches & Recreation Commission
FROM:	Public Works Department / Municipal Operations Division Micah Martin, Deputy Public Works Director, Municipal Operations 949 644-3055, mmartin@newportbeachca.gov
TITLE:	Appeal of Denial for Tree Removal Request – 2201 Waterfront Drive

## **RECOMMENDATION:**

Staff recommends that the PB&R Commission consider the appeal from property owner Irving Budlong of staff's denial of the removal of a Special City California Pepper tree at 2201 Waterfront Drive.

## **DISCUSSION:**

City Council Policy G-1, <u>Retention, Removal and Maintenance of City Trees</u>, allows the PB&R Commission to act upon an appeal to remove Special City trees. On May 2, 2019, property owner Irving Budlong contacted the City to request the removal of a a Special City California Pepper tree at 2201 Waterfront Drive due to the construction of a new driveway approach.

The City Arborist inspected the tree on July 24, 2019 and determined the Special City California Pepper tree is in good condition and does not meet the criteria for removal referenced in the G-1 Policy. Mr. Budlong was informed and advised of the City Arborist's findings, and that he could appeal staff's decision to the PB&R Commission. Mr. Budlong has offered to pay for removal and replacement with a 48-inch box California Pepper tree. Attached is the Tree Removal Review. On August 9, 2019, staff received a request for appeal of staff's denial.

## NOTICING:

Irving Budlong, Council Member Joy Brenner, and Corona del Mar Village Community Association / Corona del Mar Residents Association have received a copy of this report. Additionally, surrounding property owners were notified via postcard of the Commission Meeting related to this appeal of staff's denial of the removal request. The tree was posted with information regarding the removal request.

Attachments:

- A. Tree Removal Application
- B. Tree Removal Review