July 15, 2024 Agenda Item No. 1

TO: BOARD OF LIBRARY TRUSTEES

FROM: Library Services Department

Melissa Hartson, Library Services Director

(949) 717-3801, mhartson@newportbeachca.gov

PREPARED BY: Melissa Hartson, Library Services Director

TITLE: Appeal Hearing of "Flamer" by Mike Curato

ABSTRACT:

The Board of Library Trustees will conduct an appeal hearing for the Director's Decision of "Flamer" by Mike Curato.

RECOMMENDATION:

Staff recommends the Board of Library Trustees determine and approve a final resolution to either uphold or modify the Director's Decision of "Flamer" by Mike Curato.

DISCUSSION:

Library Policy NBPL 2 Collection Development Policy, allows patrons with concerns about a specific title in the collection to submit a "Patron's Request for Evaluation of Library Resources" form. Staff evaluate the material, based on the Collection Development Policy and a recommendation is forwarded to the Director who responds in writing to the patron ("Director's Decision"). The Library received one "Patron's Request for Evaluation of Library Resources" form for "Flamer" by Mike Curato, and the associated Director's Decision resulted in "Flamer" remaining in the teen graphic novel collection.

If a patron disagrees with the Director's Decision, the patron may appeal to the Board of Library Trustees (Board) for final resolution. The Library received one "Application for Appeal of Evaluation of Library Resources to the Board of Library Trustees" for the Director's Decision of "Flamer."

The Board will conduct an appeal hearing for the Director's Decision of "Flamer" by Mike Curato and provide final resolution of the matter.

NOTICING:

This agenda item has been noticed according to the Brown Act (72 hours in advance of the meeting at which the Board of Library Trustees considers the item).

ATTACHMENT A: Application for Appeal of Evaluation of Library Resources to the Board of Library Trustees

ATTACHMENT B: Director's Decision

ATTACHMENT C: Patrons' Request for Evaluation of Library Resources